

The Specialized Modalities Landscape 2026

74

COMPANIES MAPPED

8

SUB-SECTORS

\$10bn

TOTAL CAPITAL RAISED*

~\$6bn

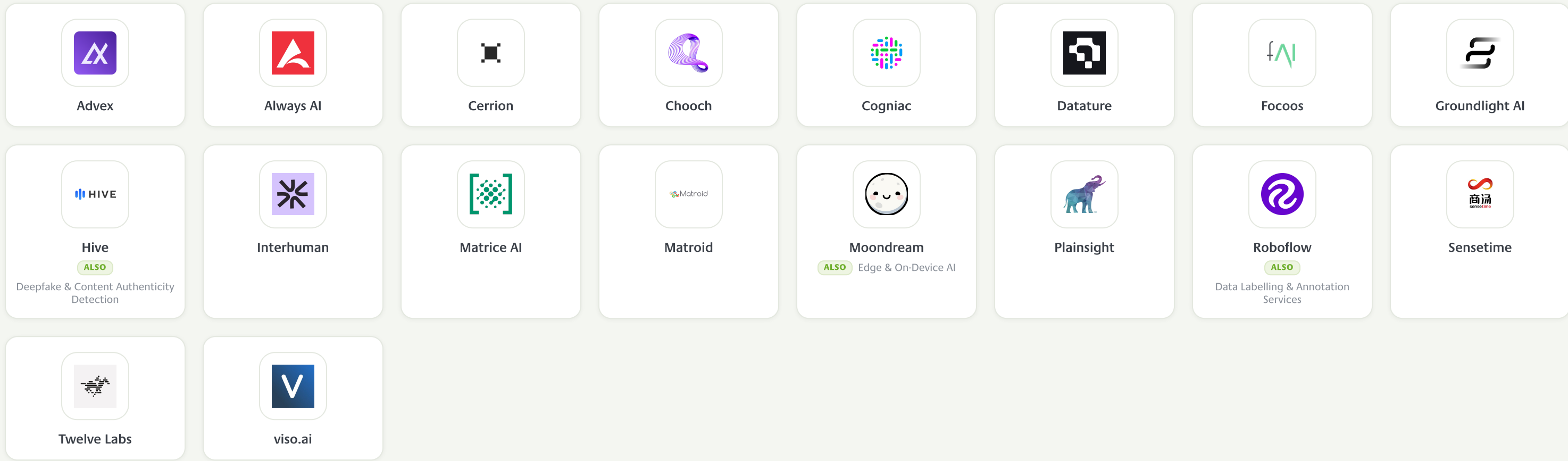
OF IT, VENTURE FUNDING

68%

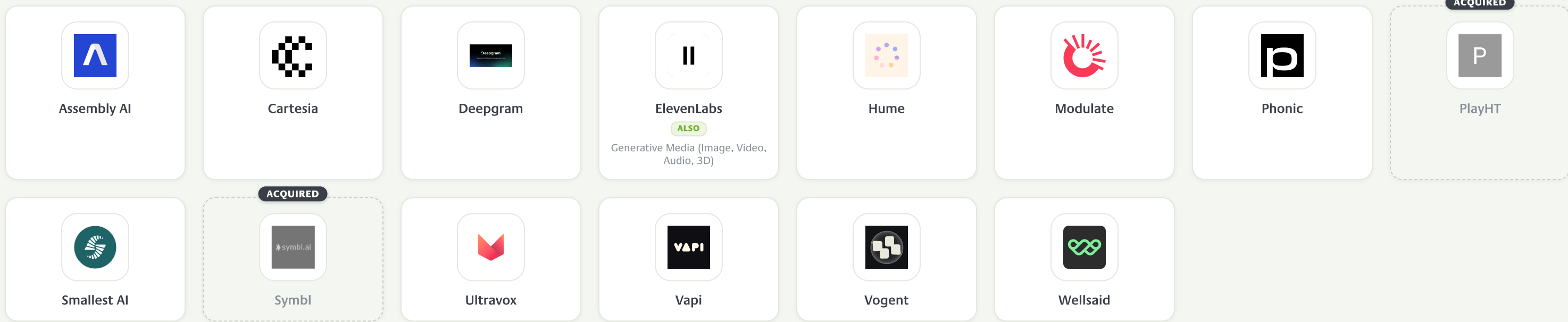
US-HEADQUARTERED

The broadest and most capital-hungry category, with the **highest median round in the stack (\$36m)**, reflecting the cost of building vision, voice, video and edge models. Computer vision still leads (18), but voice, generative media and on-device AI are now splitting the field as modality-specific players proliferate.

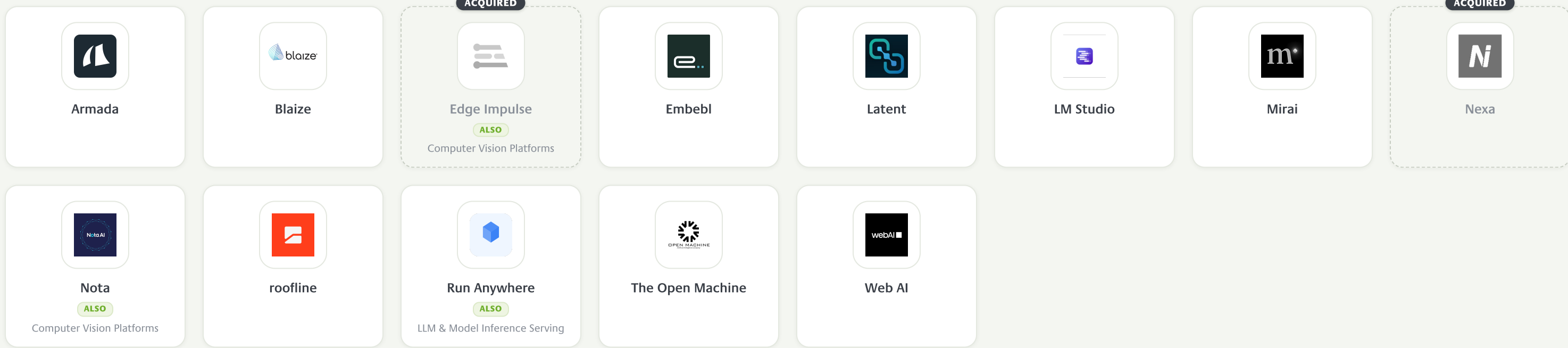
Computer Vision Platforms 18



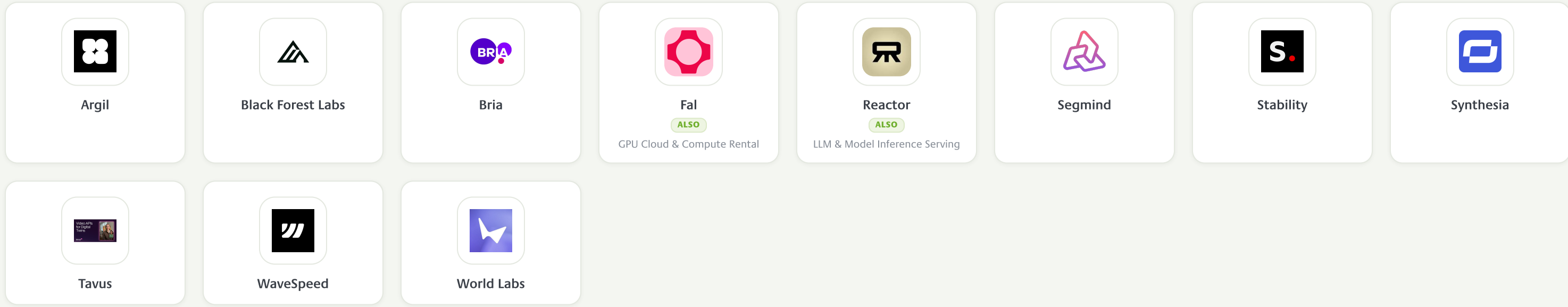
Voice & Speech AI 14



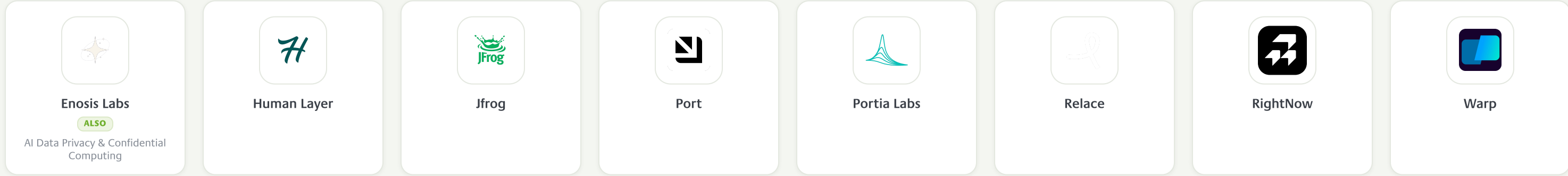
Edge & On-Device AI 13



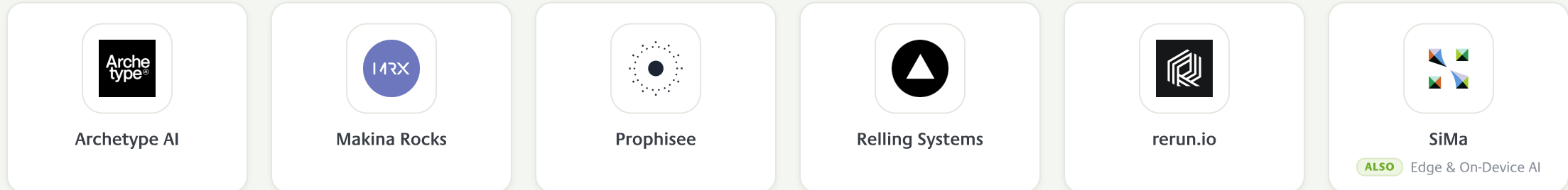
Generative Media (Image, Video, Audio, 3D) 11



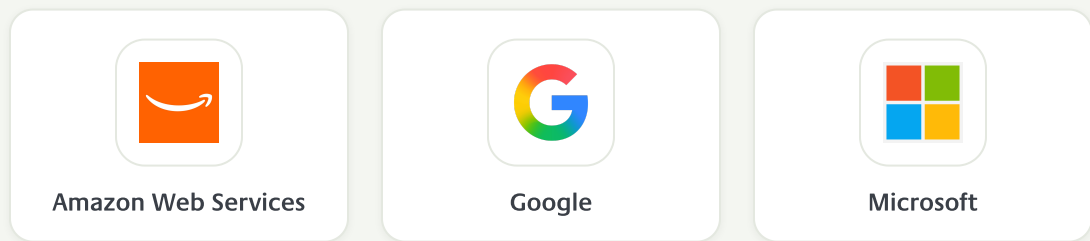
AI Coding & Developer Tools 8



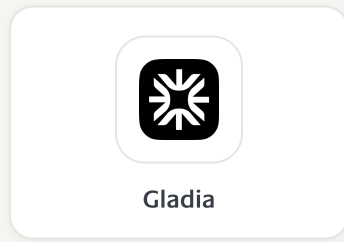
Physical AI, Robotics & Sensors 6



Hyperscaler / SaaS Giant 3



Unclassified 1



*Funding from Crunchbase, 65 of 74 companies matched. "Total capital raised" includes all funding types (venture, debt, post-IPO, grants); "venture funding" excludes debt, private equity, post-IPO and grant rounds. Companies may appear in more than one sub-sector. Logos via logo.dev.